

BOARD GAME

1	Read your book. TIP: As you read, you may want to keep a sheet of paper in the book where you can jot down ideas you have for the board game—so you don't forget them.
2	Sketch your idea out on paper. Make a list of materials you will need.
3	REQUIREMENTS: <ul style="list-style-type: none">• Must be able to be played by 4 people.• Must have directions on how to play the game—look at the directions for one of your board games at home.• Must have a board decorated to show setting. (SETTING)• Must have game pieces to move. (CHARACTERS)• Must have some sort of cards to draw to move the game forward. (PLOT)• Must have special spots on the board for different rewards/punishments. (CONFLICTS)• Must have a way to take turns—spinner, dice, etc.• ALL OF THIS must be based on what happened IN THE BOOK YOU READ.
4	The cards and the special spots ARE WHERE YOUR ANALYSIS OF THE BOOK SHOULD SHINE! This could be where THEME comes into play.
5	MAKE SURE YOUR GAME SHOWS THAT YOU UNDERSTOOD THE BOOK ON A DEEPER LEVEL!
6	Turn the game in to Ms. Henry to be graded.